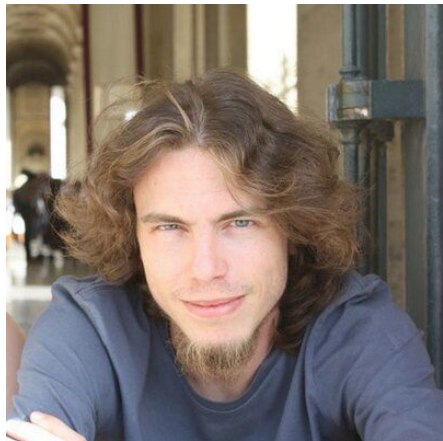




Rules Enforcement Levels



Hi there!

I am Jonas Drieghe

Level 2 judge from Leuven



Rules Enforcement Levels

Regular
Competitive
Professional



Regular REL

Judging At Regular

Competitive + Professional REL

Infraction Procedure Guide

The background consists of several overlapping geometric shapes, primarily triangles and polygons, in various shades of green and teal. A large teal rectangle is centered in the middle of the image, containing the text.

**Presentations are boring, let's
play a game!**

Mythbusting RELs





Judging at *Regular REL* is easy

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- Comprehensive Rules
- Magic Tournament Rules
- New cards and interactions
- Safe environment?
- Slow play
- ...



Judging at *Regular REL* is boring

Judging at *Regular REL* is boring

Make it NOT boring



I can play while judging at *Regular REL.*



Play while judging at Regular REL

It depends ...

Play while judging at Regular REL

- Friday Night **Magic**
- Prerelease
- Launch Party
- **Magic** Game Day
- Other non-Premier **Magic** Tournaments
- Tournaments in which the official Wizards of the Coast tournament fact sheet specifically permits officials of that tournament to play



As a judge there is little I can do to enforce
things at *Regular REL*

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- Ask to stop unwanted behavior
- Game Loss to reinforce the seriousness if needed
- **Serious Problems** (DQ)
- Involve the TO



***Regular REL* never requires decklists**

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MTR 2.7

“Players are required to register their decks and sideboards (if applicable) in Competitive and Professional Rules Enforcement Level tournaments. The Head Judge may require registration in Regular Rules Enforcement Level tournaments.”



Judging at ***Competitive REL*** is scary for
newer judges

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Yes, but ...



It's easier to get disqualified at **Competitive**
than at **Regular**

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- What warrants a DQ?
 - a. **IPG**: Tournament Errors
 - b. **JAR**: Serious Problems
- Harassment...



Professional REL is just Competitive REL.

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- Basically true, but
- At Professional REL:
 - a. Players can't decline to be on camera in playoff matches
 - b. Layout of cards, tokens, etc on battlefield according to **MTR 2.13** in camera matches
 - c. Customer service: picking up slips etc.
 - d. Never interrupt a match as a spectator



Thanks!

Any questions?